

SKILLHEAD

FACT SHEET

Independent mobile game studio from Cincinnati, Ohio



Three players. Three primary colors. One shifting arena.

THE STUDIO

ARBITRARY ZEN is an independent multimedia studio in Cincinnati, Ohio, founded by brothers Chris Riethmiller and Todd Riethmiller. The studio creates original games, art, music, and software with a shared creative philosophy: every visual, sound, and system should feel like part of the same world.

THE GAME

Skillhead transforms color theory into a competitive three-player mobile experience. Players paint and repaint moving pieces, combine colors, and fight for control of an arena that never stays the same.

AT A GLANCE

DEVELOPER AND PUBLISHER

ARBITRARY ZEN

PLATFORM

Android

PLAYERS

Three-player online multiplayer

GENRE

Competitive color strategy

TECHNOLOGY

Unity, Unity Gaming Services, and Photon

FEATURES

Online multiplayer, cloud saves, leaderboards, original art, and original music

SHORT DESCRIPTION

In Skillhead, three players enter as red, yellow, or blue and compete to control a constantly changing arena. Mix primary colors, read the board, and turn an opponent's move into your advantage.

CREATIVE LEADS

CHRIS RIETHMILLER

Game Designer, Art Director, Developer

TODD RIETHMILLER

Developer, Music Producer

NEIL NASH

Music Director

OFFICIAL LINKS

skillhead.com | [Google Play](#) | support@skillhead.com

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